# Implementing the Open Mobile GeoWeb

**Some Exercises** 

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# Outline

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- Background
- Purpose
- Open Mobile GeoWeb
- Project OneMap
- Mobile Devices
- Projects and implementation
- Lessons Learned
- Conclusions
- Final Remarks

#### Background

 Projects have been carried out at Østfold University College, Faculty of Computer Sciences in Halden, Norway

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- These projects originates from our Digital Maps course
- All participants are students, except for Gunnar

#### Purpose

- A feasibility study
  - Hypothesis:
    - Handheld units, mobile phones and other technologies are converging. Working with and developing for mobile devices is not very different from working with regular desktop computers
  - In addition:
    - The result should be based on open standards and specifications

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• In particular: OGC

# **Open Mobile GeoWeb (?)**

- Open
  - Open Content
  - Open Source
  - Open Management
  - Open Services
- Mobile
  - Ubiquitous units
    - "Always on" and "always present"
- GeoWeb
  - The fusion of standard web technologies and geographic content
  - A collection of digital services, both concerning content and processing

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# Why open?

- An analogy from the Open Source movement
  - "more eyes on the source means less bugs"
    - This also applies to geodata
- The quality of both application and content is subject to peer review, which will enhance the quality of both
- Interoperability is preserved
  - WMS is a very good example of this (which we will also show in the demonstration)
  - One does not have to rely on one single proprietary provider

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- Benefits in particular
  - Organizations and countries with limited resources
  - Non-profit organizations and community initiatives

## OneMap

- Implementation
  - Using Open Content, Open Source and Open Tools
- Open for public use since two years ago
  - Serves both vector data (WFS) and raster data (WMS)

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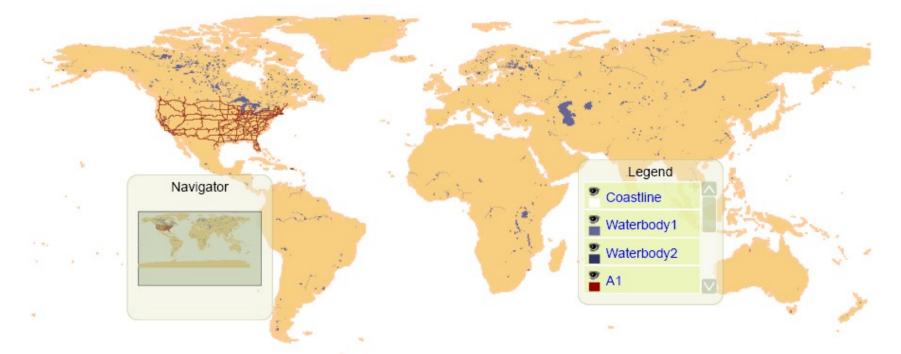
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- Used as a testbed for the realization of different services
  - Project based (by students)

#### **Demo – The OneMap Gateway**

- Built solely by using SVG and JavaScript
- GML is transformed into SVG on the Server Side and loaded directly into the SVG plugin



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### **Incremental Map Construction**

Submissions will be harmonized and accepted/rejected in peer review processes.



The Feature Catalog will be dynamically constructed and maintained...also by peer review processes.

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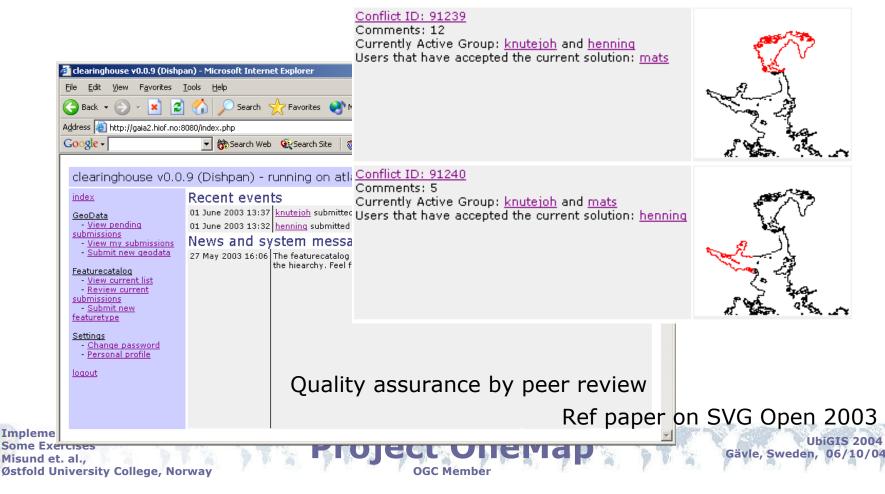
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#### **OneMap Clearinghouse**

# Any party or person may submit their geodata (or modifications of existing geodata)



### **Mobile Devices vs. Desktop Computers**

- Converging
  - Processing power, memory, connectivity
- Differences
  - User Interaction
    - Limitations
      - Display size
    - State of mind of user
    - Physical conditions (rain, sun, windy, etc)

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- Main challenges
  - New models of user interaction
  - Keeping the applications simple to use

#### The two device classes

- A location enabled PDA
  - Stylus operated small device
    - palmOne Tungsten E / T3 / C (not location enabled)

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- Sharp Zaurus (not location enabled)
- HP iPAQ / Other Pocket PC units
- Garmin iQue (location enabled out of the box)
- A Smartphone
  - A phone with some PDA-abilities
    - Sony Ericsson P800 / P900
    - Nokia 9210 Communicator
    - palmOne Treo 270 / 300 / 600
  - Needs an additional GPS







### **Location Enabled PDA**

- PDA with a GPS module or built-in GPS
- To our knowledge, all map (+ gps) applications for PDAs rely on properiatary formats and is definitely not open or free

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 Is it possible to implement the same functionality by using open and free content and tools?



### Implementation

- Map-data is downloaded from the internet in real time, not preloaded from a CD
- Location optimized (only a subset of the complete map needs to be transferred)
- This is not raster images, this is live, open vector data in GML which is converted to the native format for the device
  - Enables route calculation and navigational queries directly on the unit (if needed)
  - Enables application developers to build on a common base for their mapping applications
- The conversion tool is coupled to a WFS-server, so we are data source independant

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#### Screenshot



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#### Smartphone

- Communicates with a GPS preferably by bluetooth
- Makes it possible to:
  - Take pictures
  - Record video
  - Record audio
- Is it possible to combine these two elements and store pictures, video and audio that are geopositioned?

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Positional Message Service - PMS



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### Implementation

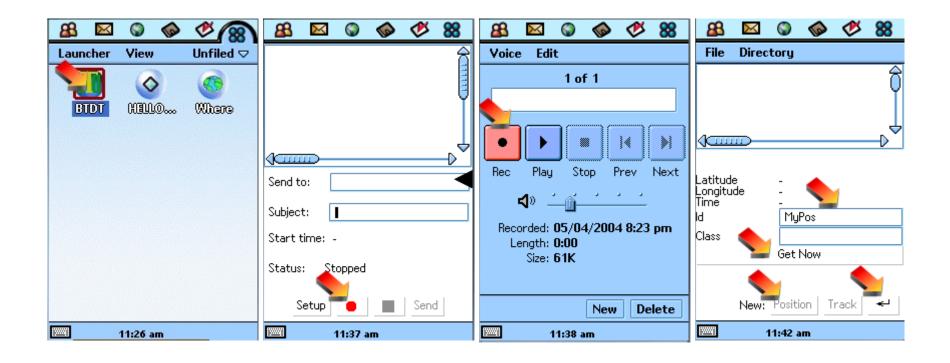
- Based on open standards
  - MMS, SMIL, GPSml (internal XML-based format)
- Pictures, Audio and Video can be associated with a point or a track (collection of points)
- The data and their position is packed into a MMS-message and then sent to a receiving server
- The server parses the MMS-package and register the uploaded files and their position with a web server
- The user can then access their data, illustrated by their relative position on a map
- The background image is provided by a WMS-server and can be changed on request

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#### **Screenshots**



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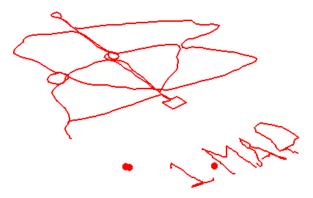
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#### **Live Demo**

- Browse-application made in PHP with a few snippets of JavaScript
- Data is stored in separate directories with a XML-file with coordinates



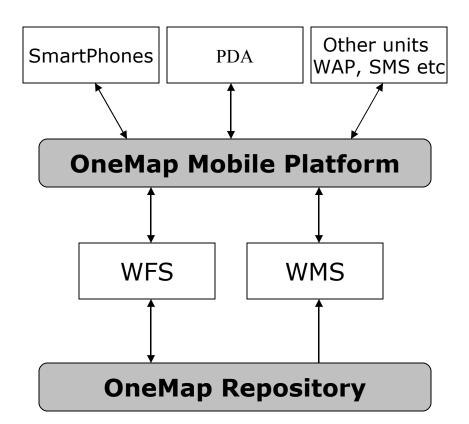
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#### **OneMap Mobile Platform**



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#### **Lessons Learned**

- Development
  - Sony Ericsson P900
    - Supports java and abstraction from the unit itself
    - Well documented
    - Easy to support different version of phones and different phones based on the same platform (Symbian)
  - Garmin iQue
    - Documentation and support from Garmin is poor at best
    - palmOne / Palm is a bit better, but the documentation is rudimentary in many areas

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#### **Lessons Learned**

- Usage of the units
  - P900
    - Our application is not a "One button"-application yet
      - Prone to errors
      - GPRS can become unavailable in foreign countries (depending on your provider)
    - Symbian crashed on a few occations
    - The default font is quite small and can be hard to read for many people (can be changed)
  - Garmin iQue
    - The GPS is very easy to use
    - The application itself is simple and features few steps

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• Performance leaves a lot to be desired, but it works. :-)

### Conclusions

- Tecnologies converge and the open standards are available for implementation
- The devices require special handling of user interfaces
- The P900-based application about geopositioning of data is very interesting and opens up quite a few areas of potential usage

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### **Final Remarks**

- Building applications like this can be done in almost no time with the current standards
  - Students where introduced to the general concepts of mapping and the standards, and still mananged to builde these applications during a short time span
  - It does however place a lot of constraints on the User Interface

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### **Final Remarks**

- Digital Service Grid
  - A grid where "terminals" (units of all sorts) provides services to each other and communicate directly
    - Peer to Peer
      - A structure that has proven to be very flexible and quite scalable

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- Terminals
  - Are entrypoints for analouge interaction with the digital services
  - The services can be distributed in the net without any traditional client/server relations

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 Realizing an infrastructure like this is possible with the standards and technologies available today!

# Thank you!

For more information: http://www.onemap.org/

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